

PROPOSED DEVELOPMENTS AND ROADS IN WARRINGTON .

I am a resident living in Grappenhall and am very concerned with the proposed development of the road through Latchford ,Grappenhall and Thelwall on the old railway embankment this is an unworkable and preposterous decision and will affect me personally as a resident and many many other people and residents alike who live very close to the embankment and surrounding area .

I understand future developments have to happen but this is an irreversible decision that will affect residents now and in the future.

I have lived in this Grappenhall residence for 15 years and bought this property specifically for the tranquility and quiet area that it is to bring up my family and would never of bought this had i known this was going to change and become a main thoroughfare for construction of a new road that will bring continual noise and droning of vehicles twenty four hours a day and a short cut or alternative route for many vehicles to warrington and should there be an accident on surrounding motorways this will be another route.

Pollution, reduced air quality will be a major issue why should we live and breath toxic gases through no choice of our own, who wants to sit in their garden and breath these gasses and listen to the traffic continually passing by.

Residents houses will drop in value dramatically and become unsaleable who wants to live next to a massive dual carriage way or trunk road.

Houses , flats and residences next to the proposed route will have to be demolished totally unacceptable.

During construction the noise and disruption will be continual and not acceptable we will not accept this.

Wildlife habitat will be completely removed and non existent

As for the proposed increase in houses being built on green belt land this needs to be reduced dramatically i understand developments need to be built but we are a town and not a city we don't want city status.

I have lived in warrington all my life and proud be a warrantonian but hey listen to your community and residents this is not to happen and is unworkable.